

VENDMAX CUSTOMER DEBRIEFING FORM

Hardware/Software

1. Who will be the lead employee for implementing VendMAX?

2. What type of accountability system (vending/delivery software) are you currently running?

3. When will the hardware for VendMax be installed and ready for use?

4. What type of internet connection do you have?

5. What type of personnel resources do you have for data entry, route training, money room training, inventory etc.?

Financials

6. What type of accountability do you have in place now for cash and product?

7. What are the different types of commissions you pay and when are they due?

8. Do you offer any subsidies? (Customer picks up part of the price of vended items)

9. What are the different types of sales taxes you have and how many different areas are they applied to?

10. How do your route drivers handle change funds and refunds?

11. What type of coin counter are you running?

12. How soon after the route driver drops off his money-bags do you count money?

13. What reports do you run at the end of each month? Can you send copies?

Inventory

14. What do you use for product families?

15. What do you use for product codes?

16. How many warehouses or drop zones do you have?

17. How often do you take inventory on warehouse and trucks?

18. Do your drivers call in their orders or do they just pick the product when they return from their routes? Who is responsible for inputting these orders and how do they track the accountability?

19. Do you have a commissary? Do you currently barcode your food items?

Routes/POS

20. Do you perform delivery sales, OTC Sales, or Tele-Sales?

21. How many routes do you run? What type? (Snack, Food, Mixed, OCS)

22. How many routes do delivery?

23. Do you have weekend routes?

24. What type of codes do you use on your vending equipment?

25. How do you handle food machines?

26. How many DEX capable machines do you currently have in the field? How many are actually DEX ready?

27. How soon can you switch non-dex machines over to dex?

Comments:
